

Pow Wow Meeting April 20, 2017

Attendance: Toni Pemberton, Tina Comstock, Beth Wakonabo, Dave Jones, Mike Robinson, Ken Washington, Sydney Harper, Leila Jones, Missy Bowstring, John Johnson, Gene Northbird

Went over several things for the upcoming pow wow:

Flyer for the Pow wow I gave them a copy of what we should be doing and got the info over to the Tribal College and the lady stated it should be done by Monday.

Royalty Application was next on the agenda and was up for discussion: the wording on the application is what was talked about; the ineligibility criteria were discussed. ***The words Ineligible: past royalty of 2015/2016 or if they hold any other current royalty title.*** What it should say is if you currently hold a royalty title then you should not apply for this title. But we will not take that out now and if anyone should contact us (Missy/Toni) then we will let them know this. We also discussed if we should be giving our Royalty a stipend to travel to pow wows outside of the Reservation? Like to another state or maybe limit them to certain areas? Sydney Harper said she would work on the wording of this.

Security Personnel: asked Gene how many we should have for the whole weekend for Security and how much does the Supervisor get paid and the actual security who work? He stated that we need at least 30 to 40 people to sign up and be approved. The rate of pay for them will be \$10.00 an hour and that we need 4 Security Supervisors. 2 supervisors for the 4-12 shift in case something happens and one for the graveyard shift and one for the 8:00 to 4:30 shift. They will get training on CPR/1st Aid and also from the Tribal Police on dates that need to be determined. We will check into doing UA's for the security. We will check on getting a punch in clock for the security.

Nita is doing the quote for the Security Shirts and also the walk/run shirts and will give us an update on that at the next meeting.

A lot of the questions regarding the upkeep of the pow wow grounds was talked about. How can we ensure that nobody camps at the pow wow grounds when there isn't a pow wow going on? What about the Southside of the pow wow grounds that have people who live in trailer houses next to the pow wow grounds? We should have some type of fence up so they don't come and go as they please and that they don't bring in anything harmful to the pow wow? Or what about when they damage any of the buildings at the pow wow grounds. We should also have the gate being used that has people who come into the pow wow grounds when there isn't a pow wow? Make them start using the other road by the Palace and start blocking off the road. If they want to have access to the grounds to use the playground or basketball courts then they can use the road by the Palace and that way we can have them on camera if something gets damaged. It was also brought up that we need more lighting on the south side and the west side of the pow wow grounds. And also the Sod and the netting on the inside of the arena makes it unsafe for some people as it catches and makes them almost fall. All of these questions and concerns will be brought up to Pat Finn the Facilities Maintenance Director.

I brought up that Rod had a request that we pay both our co-host drums \$3000.00 a piece and that our Arena Directors get \$700.00 for doing their service but it was tabled until the next meeting. Need more information on this. Plus we haven't even done the budget process yet or started it. But it will be on the Pow wow Coordinators job to do and hopefully bring it to the next meeting.

John Johnson brought the bands barcode scanner information and he has not used it yet but he has 1000 bar codes and 2 scanners that we can utilize. Tina will look into doing this and see how it goes.

Another thing brought up was that when we had wood delivered to the Pow wow grounds it did not stay there because people would come and take it. We need better care of the things that are delivered to us.

NEXT MEETING IS SCHEDULED FOR April 25th @ 11:00 am at the Vet's Memorial Building